

# Ilmari Saari

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[www.ilmarisaari.com](http://www.ilmarisaari.com)



Industrial Design | UI/UX | Front-end development | 3D modeling | VFX

I am an industrial designer, 3D artist and user interface designer from Helsinki Finland.  
I'm inspired by new digital technologies and interesting projects with real purpose.

## EDUCATION

**Aalto University** |  
School of Arts, Design and Architecture  
9 / 2017 -

Major - New Media Design and Production  
Department of Media  
Minor - Entrepreneurship / Aalto Ventures Program

**Aalto University** |  
School of Arts, Design and Architecture  
9 / 2013 - 10 / 2016

**Bachelor of Arts**  
Major - Industrial Design  
Department of Design  
Minor - Production Design  
Department of Film, TV and Scenography

**Aalto University** |  
School of Science  
9 / 2012 - 6 / 2013

Major - Media Technology  
Department of Computer Science

**Lauttasaari Upper Secondary**  
8 / 2009 - 6 / 2012

**Matriculation examination**  
5 *Laudatur* — Finnish, Mathematics A-level, Physics, Chemistry,  
1 *Eximia* — Swedish B-level English A-level

## WORK EXPERIENCE

**Tmi Ilmari Saari**  
3 / 2018 -

**Digital Designer**  
*I create digital design work for clients via my own company.*

**Valo Solutions / Valvoautomation**  
4 / 2017 - 3 / 2018

**UI Designer / Visual designer**  
*Product visualizations and mockups for various customer projects.  
Work included creating UI designs of web-based interactive applications,  
creating a new corporate identity and some 3D spatial visualization work.*

**KAVI** |  
Kansallinen audiovisuaalinen instituutti  
8 / 2016 - 7 / 2017

**Graphic designer / Civilian serviceman**  
*I was responsible for creating the visual designs of cinema Orion along  
with other duties in the fields of media education and film culture.*

**Filmimaa Oy**  
6 / 2016 - 7 / 2016

**3D artist**  
*Divine Consultants animated short film; experimental project focusing  
on motion capture workflow and pipeline using open source software.*

**Talvi Digital Oy**  
8 / 2015 - 4 / 2016

**3D artist**  
*Work included creating 3D models for tv commercials, mobile game  
advertisements and for visual effects productions.*

**Talvi Digital Oy**  
4 / 2015 - 7 / 2015

**Trainee**  
*I created 3D models and content for various productions including  
commercials, print and mobile game trailers.*